



Script Name:

## Period Compensation (take from lowest to highest) Overspill

Script Type:

### Period

#### Overview

This script is designed to contribute pay rules by taking hours from the lowest rate to the highest rate to make up the basic hours deficit with overspill.

#### Dependencies

No dependencies.

#### Operation Example

- Employee needs to work 40 hours before overtime can be earned. They can get a further 5 hours at x1.5 and then anything after that will pay towards x2.0
- Last week an employee only worked 38 hours but worked overtime on other days. The hours would be 38:00 basic, 5:00 x1.5, 1:00 x2.0.
- The system will claw time back from the lowest rate, which would leave the system as 40:00 basic, 3:00 x1.5, 1:00 x2.0.

#### Configuration

- Assigned via the period schedule.

#### Notable Fields

No notable fields.